



### KARMA™ BLACK/BLUE SOLID — NEW

With its High Gloss box finish, the Karma Black / Blue Solid will provide good length through the heads, a medium response to friction in the mid lane with a smooth controllable backend. The Karma Black / Blue Solid is great ball for rev dominant and slower ball speed players on medium to light oil conditions.

60-105337



#### MEDIUM RG PERFORMANCE CORE

The Karma Black / Blue Solid incorporates a familiar light bulb shape Medium RG Performance core that provides easy length through the heads, mid-lane stability while maintaining axis rotation for a strong continuous backend motion.



### KARMA™ BLUE/GREEN PEARL - NEW

With its High Gloss box finish, the Karma Blue/Green Pearl will provide excellent length with a medium to quick response to friction at the breakpoint. The Karma Blue/Green Pearl is great ball for rev dominant and slower ball speed players on light oil conditions.

60-105335



#### MEDIUM RG PERFORMANCE CORE

Incorporating a familiar light bulb shape this core provides easy length through the heads, mid-lane stability while maintaining axis rotation for a strong continuous backend motion.



### AVALANCHE™ URETHANE

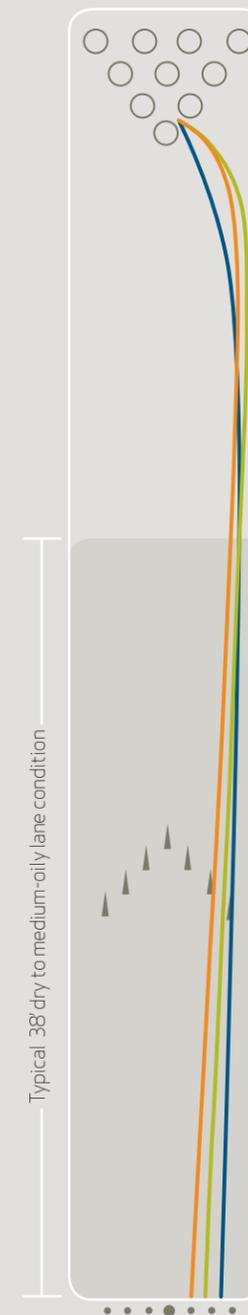
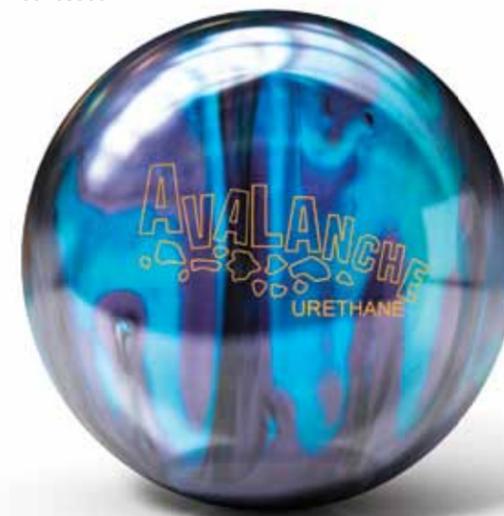
Designed for extra length and a smooth predictable ball motion the Avalanche Urethane is ideal for lighter amounts of oil and a more "down the boards" line to the pocket. The extra length and predictable ball motion will keep you on top of your game.

60-105308



#### TEAL RHINO™ LIGHT BULB CORE

This core and its Danger Zone® modification were at the heart of two of the most successful balls of all time.



- Karma Solid
- Karma Pearl
- Avalanche Urethane

AFFORDABLE PERFORMANCE	COVERSTOCK	FINAL FINISH	HOOK POTENTIAL	LENGTH	SHAPE	RG-MAX	RG-MIN	RG-DIFF	RG-AVG	WEIGHTS
Karma Solid	PowrKoil 18 Solid	High Gloss Polish	120	100	80	2.567	2.527	0.040	4.9	10-16
Karma Pearl	PowrKoil 18 Pearl	High Gloss Polish	100	120	85	2.567	2.527	0.040	4.9	10-16
Avalanche Urethane	Urethane	High Gloss Polish	50	180	50	2.548	2.524	0.024	4.2	10-16